First Edition Jan 11, 2005

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**Final Revision** 

# LCD Module Technical Specification

Type No.

# T-51963GD035J-MLW-AFN

M. Spatsu 15

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# **Revision History**

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|        |                       |  |      |                     |           |
|        |                       |  |      |                     |           |
|        |                       |  |      |                     |           |
|        |                       |  |      |                     |           |
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### 1. General Specifications

| Screen Size         | : | 3.52 inches (8.9cm)                |
|---------------------|---|------------------------------------|
| Display Mode        | : | Normally White                     |
| Driving Method      | : | a-Si TFT active matrix format      |
| Display Format      | : | 240 × 3 [R.G.B] (W) × 320 (H)      |
| Resolution          | : | 720(W) x 320(H)                    |
| Dot Pitch           | : | 0.0745(W) x 0.2235(H) mm           |
| Pixel Configuration | : | RGB Stripe                         |
| Active Area         | : | 53.64(W) x 71.52(H) mm             |
| Outline Dimension   | : | 65.0(W) x 86.2(H) x 3.4.0(D) mm    |
| Weight              | : | 46g max.                           |
| Backlight           | : | LED Backlight / White              |
| Attached Drawing    | : | Dimensional Outline T-51963AB base |

## 2. Operating Conditions

| Item                           |                           | Conditions    | Temperature | Remark       |
|--------------------------------|---------------------------|---------------|-------------|--------------|
|                                |                           |               | Range       | Note2-1,2-2  |
| Operating<br>Temperature Range | LCD Module<br>w/Backlight | Panel Surface | –20 ~ 70°C  | 110162-1,2-2 |
| Storage<br>Temperature Range   | LCD Module<br>w/Backlight | Panel Surface | –30 ~ 70°C  | Note2-3      |

Note2-1: Operating temperature range defines the operation only and the contrast, response time and other display optical characteristics are set at Ta=+25°C.

Note2-2: Panel surface temperature indicates the temperature of the backlight panel surface on the five points from the four corners and the center. Also note that the panel temperature of backlight side is 10°C (reference value) higher than the other side.

Note2-3: Backlight is not activated.

# 3. Electrical Specifications

### 3.1. Absolute Maximum Ratings

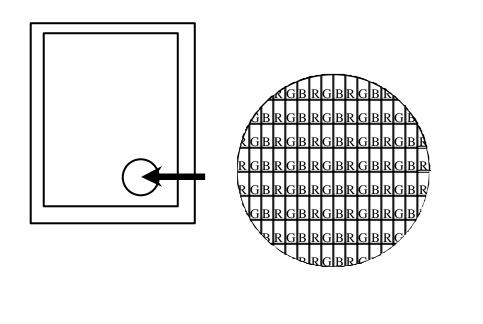
| Item           | Symbol           | Conditions                       | Min.  | Max.  | Units |
|----------------|------------------|----------------------------------|-------|-------|-------|
|                | V <sub>DDA</sub> |                                  | 0     | +6.0  | V     |
| Supply voltage | V <sub>GH</sub>  |                                  | 0     | +18.0 | V     |
|                | V <sub>GL</sub>  | Ta=25±5°C<br>V <sub>SS</sub> =0V | -15.0 | 0     | V     |
| Data Signal    | V <sub>DDD</sub> | * 35-0 *                         | -0.3  | +6.0  | V     |
| Voltage        |                  |                                  |       |       |       |

Note: Absolute maximum ratings should not exceed the limit any time. If the product exceeds the limit, it may cause damage. Please be cautious to the changes in supply voltage, connection parts, surge of signals, and ambient temperature.

### 3.2. Description

| Item                           | Description                        | Remark         |
|--------------------------------|------------------------------------|----------------|
| Display Size                   | 3.5" (8.9cm)                       |                |
| Display Method                 | TN full color (transflective type) | Normally White |
| Driving Method                 | a-Si TFT Active Matrix             |                |
|                                | Line Scanning                      |                |
| Pixel Alignment                | RGB Stripe alignment               |                |
| Visual Signal Input Method     | $RGB \times 6bits$                 |                |
|                                | CMOS Level                         |                |
| Controlled Signal Input Method | CMOS Level                         |                |
| Backlight                      | LED, Edge light                    |                |

3.3. Pixel Alignment



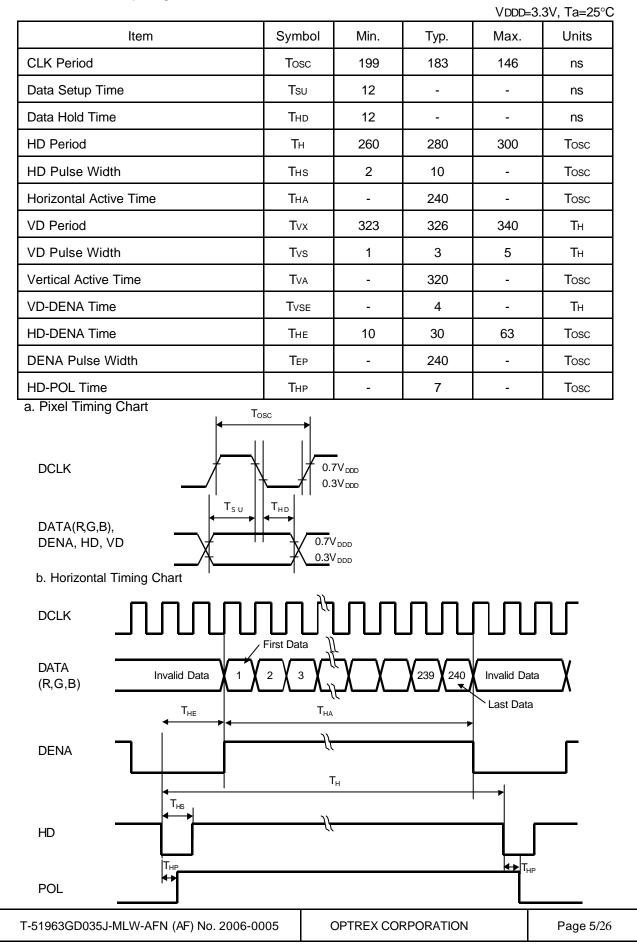
| 3.4. Operation Condition for LCD Module |                  |       |       |       |       |          |  |
|---|------------------|-------|-------|-------|-------|----------|--|
|   |                  |       | -     |       |       | Ta=25°C  |  |
| Item                                    | Symbol           | Min.  | Тур.  | Max.  | Units | Remark   |  |
| Qiana al                                | VIL              | -     | 0     | 0.8   | V     |          |  |
| Signal                                  | V <sub>IH</sub>  | 2.7   | 3.3   | 3.6   | V     | Vddd=MAX |  |
|   | V <sub>DDD</sub> | 3.0   | 3.3   | 3.6   | V     |          |  |
| Supply Voltage                          | V <sub>DDA</sub> | 4.9   | 5.0   | 5.1   | V     |          |  |
| Gate Driver Plus                        | Vgн              | 15.5  | 16.0  | 16.5  | V     |          |  |
| Gate Driver Minus                       | Vgl              | -12.5 | -12.0 | -11.5 | V     |          |  |
| Digital                                 | lodd             | -     | 1.6   | -     | mA    |          |  |
| Analog                                  | Idda             | -     | 8.0   | -     | mA    |          |  |
| Gate Driver                             | Ідн              | -     | 0.05  | 0.10  | mA    |          |  |
| Gate Driver                             | <b>I</b> GL      | -     | 0.05  | 0.10  | mA    |          |  |
| Common Electrode Voltage                | VCOMAC           | -     | ± 2.5 | -     | VP-P  |          |  |
|   | Vcomdc           | 0.6   | 1.6   | 2.6   | V     |          |  |

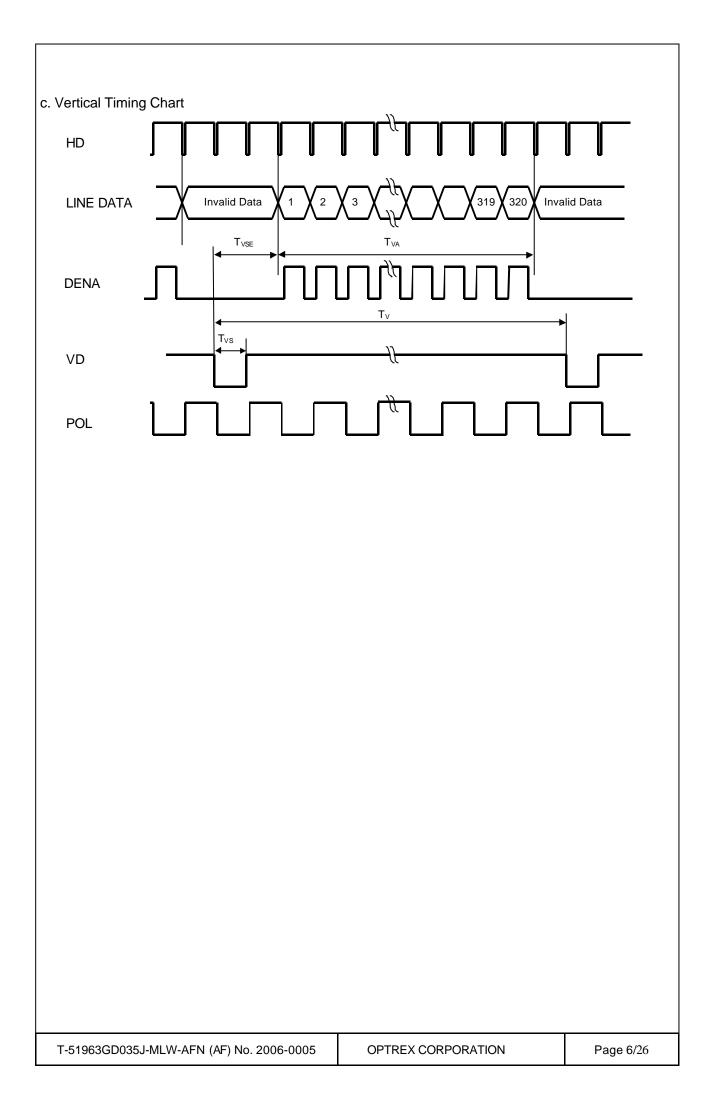
Note: The recommended conditions are the range of operation guaranteed and operating beyond the range, the operation will not be guaranteed even if it is within the absolute values.

Gamma:Target 2.2

### 3.5. Timing Specification

3.5.1. Input signal waveform



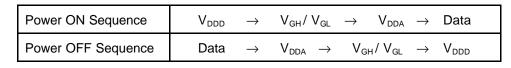


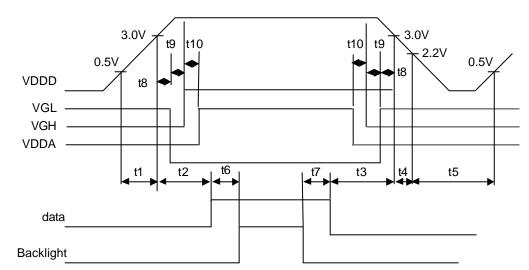
#### 3.6. Power Supply Sequence

Please follow below for power supply sequence.

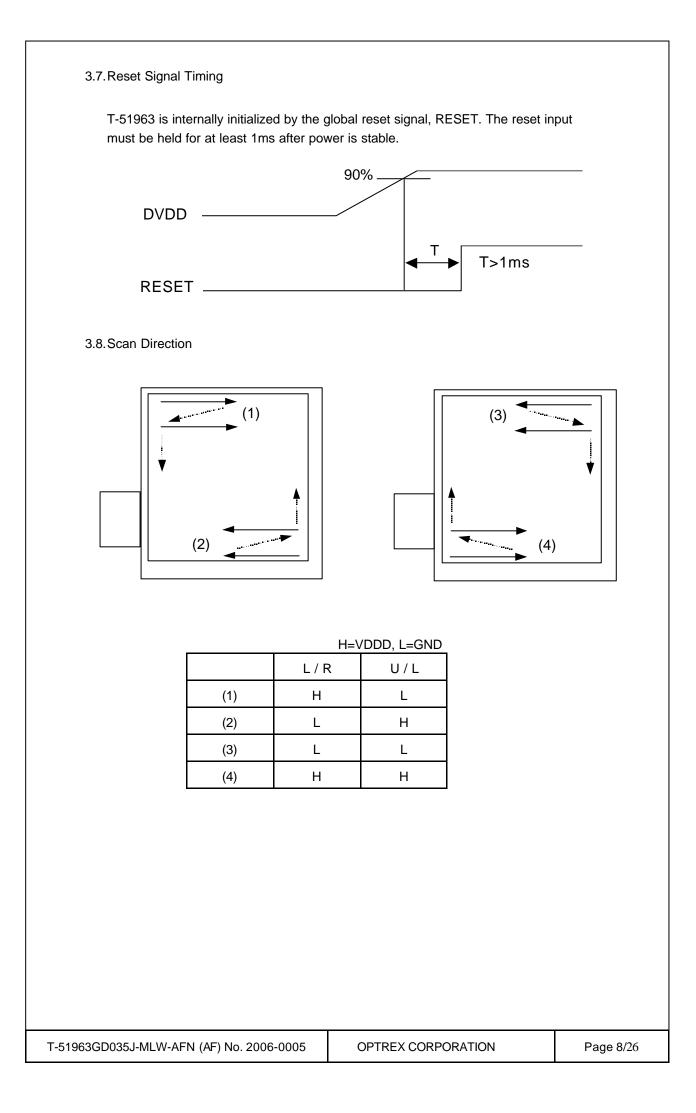
When the power is on, all power source is assumed to be at 90% and when power is off, all power source is assumed to be at 10%.

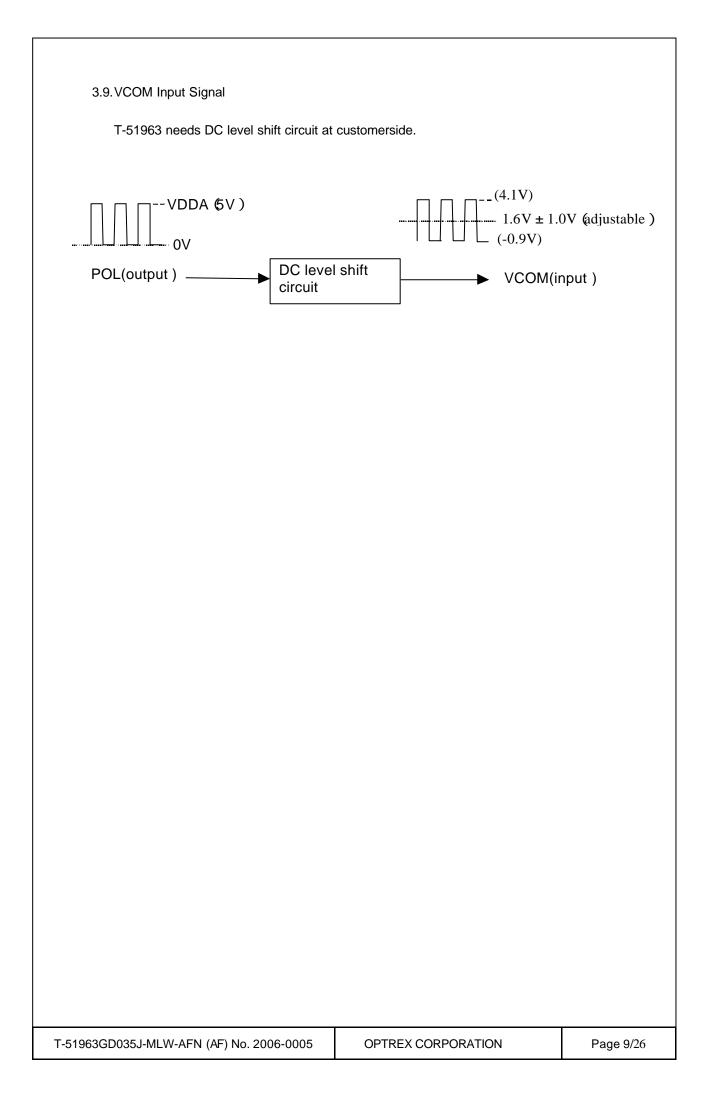
Please avoid any single power source to be outside of the sequence written below.





| Symbol | Min. | Тур. | Max. | Units |
|--------|------|------|------|-------|
| t1     | 0    | -    | 10   | ms    |
| t2     | 0    | -    | 50   | ms    |
| t3     | 20   | -    | 1000 | ms    |
| t4     | 0    | -    | 50   | ms    |
| t5     | 1000 | -    | -    | ms    |
| t6     | 200  | -    | -    | ms    |
| t7     | 0    | -    | -    | ms    |
| t8     | 0    | -    | 10   | ms    |
| t9     | 0    | -    | 10   | ms    |
| t10    | 0    | -    | 10   | ms    |





## 3.10. Backlight

| 3.10.1. Backlight | Driving | Section |
|-------------------|---------|---------|
|-------------------|---------|---------|

| Parameter           | Symbol | Min. | Тур.  | Max. | Units | Remark  |  |
|---------------------|--------|------|-------|------|-------|---------|--|
| LED Voltage         | VL     | -    | 21.6  | 25.2 | V     |         |  |
| LED Current         | IL     | -    | 15    | 20   | mA    |         |  |
| Power Consumption   | WL     | -    | 0.324 | -    | W     | *       |  |
| Backlight Life Time | BL     | 5000 | -     | -    | Hrs   | IL=15mA |  |

\* Calculated reference value(IL  $\times$  VL)

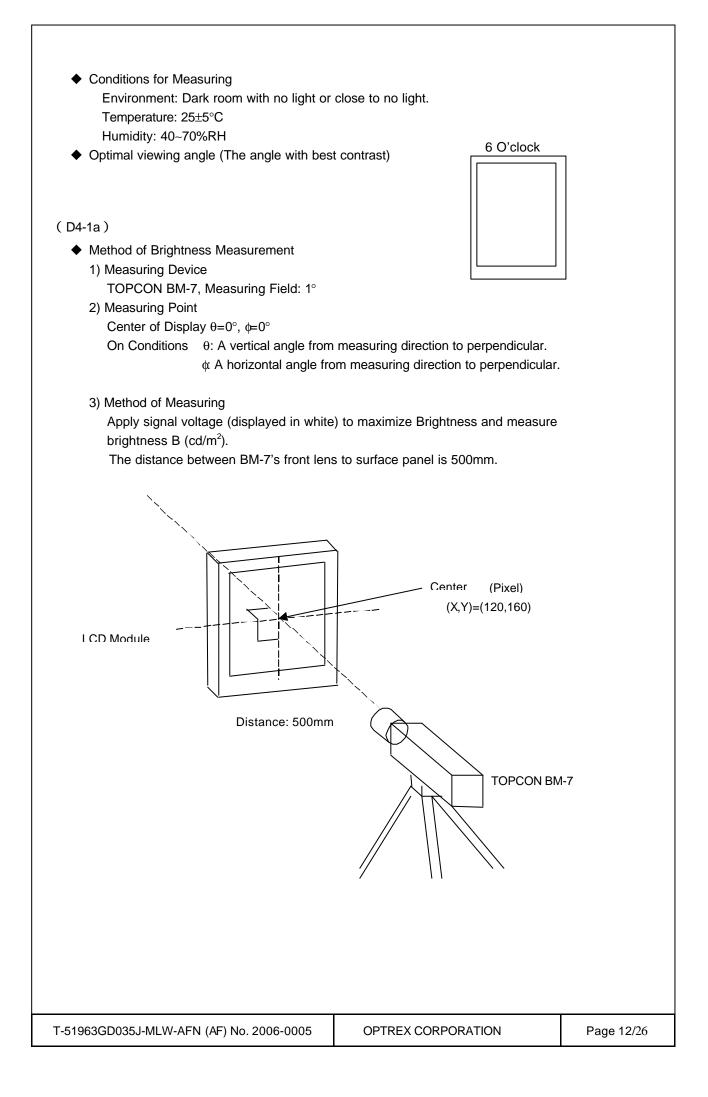
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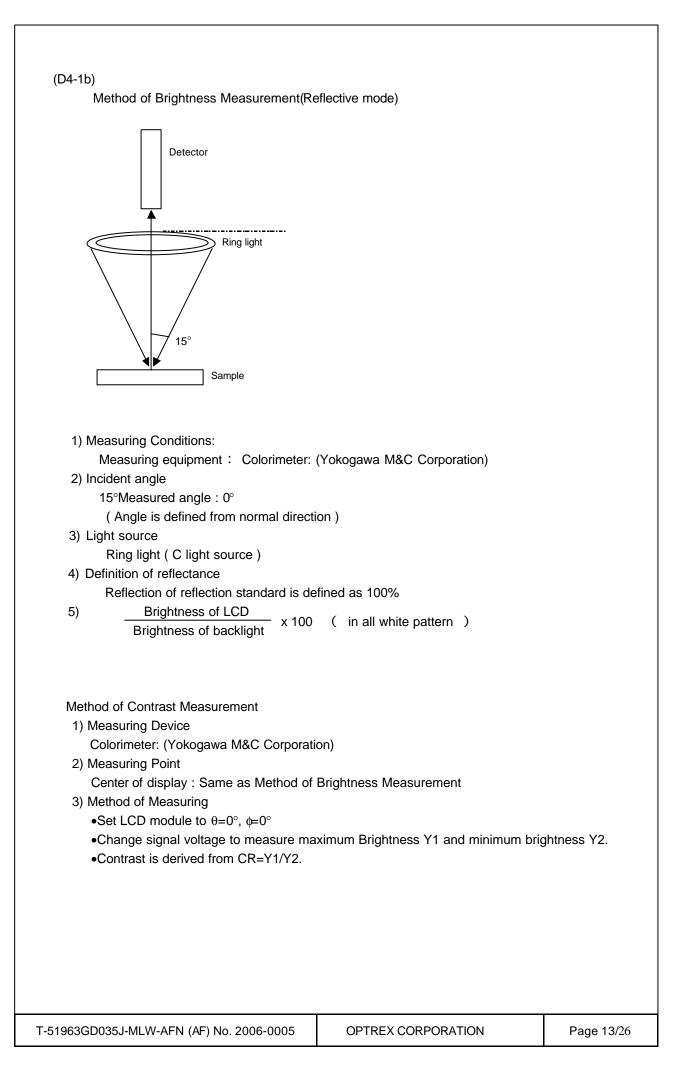
Ta=25°C

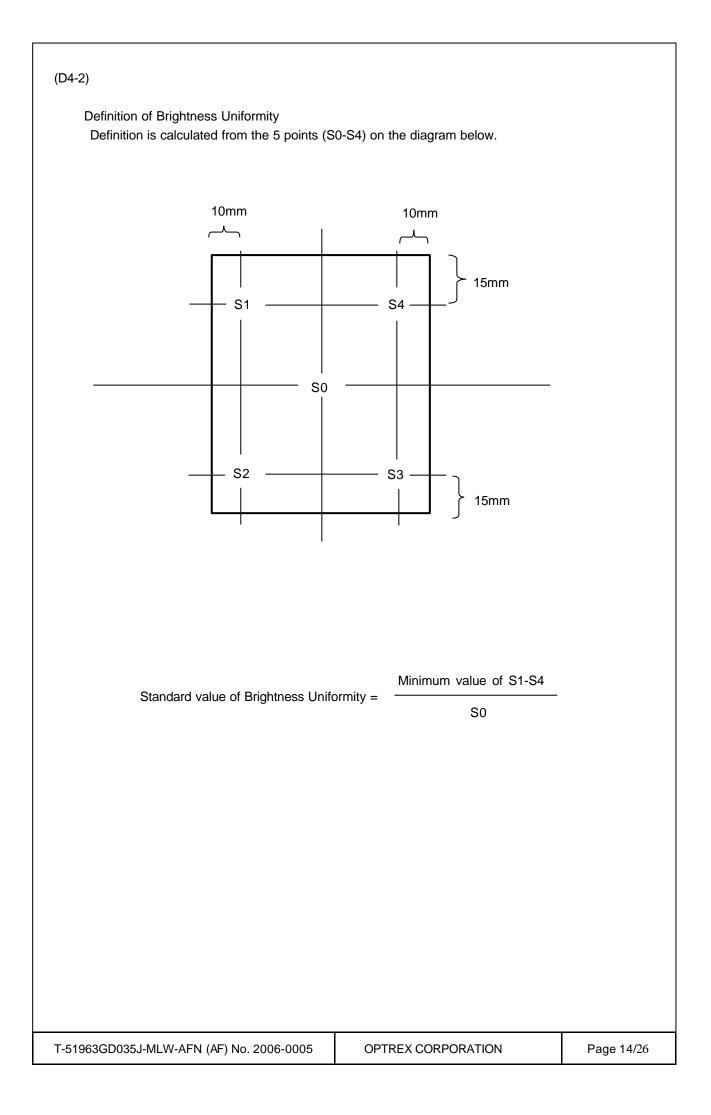
# 4. Optical Specifications

| -               | 1                        |       | 1            |            |      |          |      | 1                 |             |        |
|-----------------|--------------------------|-------|--------------|------------|------|----------|------|-------------------|-------------|--------|
|                 | ltom                     | ltem  |              | Conditions | Sta  | ndard Va | alue | Units             | Method of   | Remark |
|                 | nem                      |       | Symbol       | CR         | Min. | Тур.     | Max. | Units             | Measurement |        |
|                 | (1) Brightness           |       | В            |            | -    | 160      | -    | Cd/m <sup>2</sup> |             | N4-1   |
|                 | (2)Contrast Ratio        |       | CR           |            | 40   | 70       | -    | -                 | (D4-1a)     | -      |
| Tran            |                          |       | Х            |            | -    | 0.32     | -    | -                 | (D+-1a)     |        |
| Transmissive    | (3)White Chromacity      | /     | Y            |            | -    | 0.35     | -    | -                 |             |        |
|                 | (4)Brightness Uniformity |       | -            |            | 0.7  | -        | -    | -                 | (D4-2)      | N4-1   |
| Mode            | (5)Vertical              | Up    | θυ           | ≥10        | -    | 40       | -    | Degree            |             | -      |
| e               | Viewing Angle            | Down  | $\theta_{D}$ | ≥10        | -    | 40       | -    | Degree            | (D4-3)      |        |
|                 | (6)Horizontal            | Left  | φ_           | ≥10        | -    | 40       | -    | Degree            |             |        |
|                 | Viewing Angle            | Right | ∳R           | ≥10        | -    | 40       | -    | Degree            |             |        |
|                 |                          | Rise  | τr           |            | -    | 30       | 60   | ms                |             | -      |
|                 | (7)Response Time         | Decay | τd           |            | -    | 50       | 100  | ms                | (D4-4)      |        |
|                 |                          |       |              |            |      |          |      | I                 |             |        |
| Reflective Mode | (1)Contrast Ratio        |       | CR           |            | -    | 8        | -    | -                 |             | -      |
|                 |                          |       | Х            |            | -    | 0.32     | -    | -                 |             | -      |
| • Moc           | (2)White Chromacity      | /     | Y            |            | -    | 0.33     | -    | -                 | (D4-1b)     |        |
| ē               | (3)Reflectance           |       | -            |            | -    | 20       | -    | %                 |             | -      |

(N4-1) :Under the condition of IL=15mA





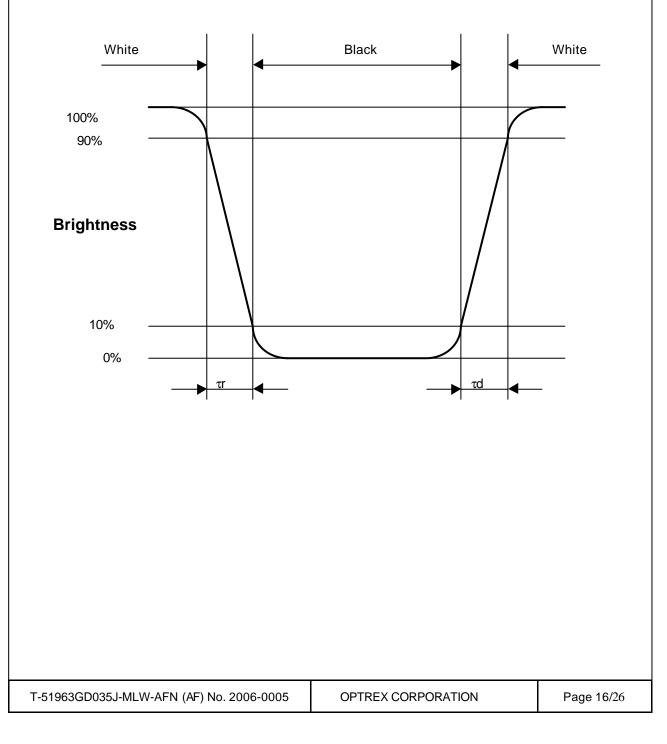


| (D4-3)   |   |   |            |
|--|---|---|------------|
| <ol> <li>Measuring Devi<br/>TOPCON BM-7</li> <li>Measuring Poin</li> </ol> | 7, Measuring Field: 1°<br>t<br>ay: Same as Method of E  | Brightness Measurement  |            |
| θ: An angle ver  | tical to perpendicular line   | e from the viewing direction.<br>rom the viewing direction.   |            |
|  | Tem   | perature Chamber  |            |
| TOPCON BM-7  |   | Rotation Table ( , )  |            |
|  |   |   |            |
| Computer   | Control Uni<br>Waveform g   |   |            |
| and right directi  | ble to $\phi=0^{\circ}$ and set BM-7<br>ion of horizontal viewing a<br>o contrast 10 to measure | to contrast 10 to measure angle $\pm \theta$ for angle $\phi$ . Also set rotation table to $\phi$ =90 angle $\pm \theta$ for up and down direction of | <b>)</b> ° |
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```
(D4-4)
```

Measuring Response Time

- ( 1 ) Measuring Device  $\label{eq:topCONBM-7} TOPCON \mbox{ BM-7} \ , \ \mbox{Measuring Field}: 1^{\circ}$ 
  - Tektronix Digital Oscilloscope
- (2) Measuring Point
  - Center of display, same as Method of Brightness Measurement
- (3) Method of Measuring
  - Set LCD panel to $\theta$ =0°,and  $\phi$ =0°.
  - Input white $\rightarrow$ black $\rightarrow$ white to display by switching signal voltage.
  - If the luminance is 0% and 100% immediately before the change of signal voltage, then  $\tau r$  is optical response time during the change from 90% to 10% immediately after rise of signal voltage, and  $\tau d$  is optical response time during the change from 10% to 90% immediately after decay of signal voltage.



## 5. I/O Terminal

5.1.Pin Assignment

|  | 5.1.Pin Ass | ignment |   |     |  |  |
|--|-------------|---------|---|-----|--|--|
| No.  | Symbol      | Level   | Function                                    | I/O |  |  |
| 1  | VL1         | -       | Power Supply for LED (High Voltage)         | I   |  |  |
| 2  | NC          | -       | No Connection                               |     |  |  |
| 3  | VL2         | -       | Power Supply for LED (Low Voltage)          | I   |  |  |
| 4  | $V_{GL}$    | -       | Power Supply of Gate Drive(Low Level)       | I   |  |  |
| 5  | VDDD        | -       | Power Supply of DigitaL                     | I   |  |  |
| 6  | DGND        | -       | Ground(Digital)                             | I   |  |  |
| 7  | NC          | -       | No Connection                               | -   |  |  |
| 8  | DGND        | H/L     | Ground(Digital)                             | I   |  |  |
| 9  | HD          | H/L     | Horizontal Sync Signal                      | I   |  |  |
| 10   | U/L         | H/L     | Selection for Vertical Scanning Direction   | I   |  |  |
| 11   | NC          | -       | No Connection                               | -   |  |  |
| 12   | $V_{GH}$    | -       | Power Supply of Gate Drive(High Level)      | I   |  |  |
| 13   | VCOM        | H/L     | Common Electrode Driving Signal             | I   |  |  |
| 14   | DGND        | -       | Ground(Digital)                             | I   |  |  |
| 15   | VD          | H/L     | Vertical Sync Signal                        | I   |  |  |
| 16   | DGND        | -       | Ground(Digital)                             | I   |  |  |
| 17   | VDDA        | -       | Power Supply(Analog)                        |     |  |  |
| 18   | L/R         | H/L     | Selection for Horizontal Scanning Direction |     |  |  |
| 19   | RESET       | H/L     | Hardware Global Reset. Low Active.          |     |  |  |
| 20   | POL         | H/L     | Polarity Control Signal for Common Inv.     |     |  |  |
| 21   | DGND        | -       | Ground(Digital)                             |     |  |  |
| 22   | B5          | H/L     | Blue Data Signal(MSB)                       | I   |  |  |
| 23   | B4          | H/L     | Blue Data Signal                            |     |  |  |
| 24   | B3          | H/L     | Blue Data Signal                            | I   |  |  |
| 25   | B2          | H/L     | Blue Data Signal                            | I   |  |  |
| 26   | B1          | H/L     | Blue Data Signal                            | I   |  |  |
| 27   | B0          | H/L     | Blue Data Signal(LSB)                       | I   |  |  |
| 28   | DENA        | H/L     | Data Enable Signal                          | I   |  |  |
| 29   | DGND        | -       | Ground(Digital)                             | I   |  |  |
| 30   | NC          | -       | No Connection                               | -   |  |  |
| 31   | GND         | -       | Ground                                      | I   |  |  |
| 32   | DCLK        | H/L     | Data Sampling Clock                         |     |  |  |
| 33   | DGND        | -       | Ground(Digital)                             | I   |  |  |
| 34   | G5          | H/L     | Green Data Signal(MSB)                      | I   |  |  |
| 35   | G4          | H/L     | Green Data Signal                           | I   |  |  |
| T-51963GD035J-MLW-AFN (AF) No. 2006-0005 OPTREX CORPORATION Page 17/26 |             |         |   |     |  |  |
|  |             | `       |   | -   |  |  |

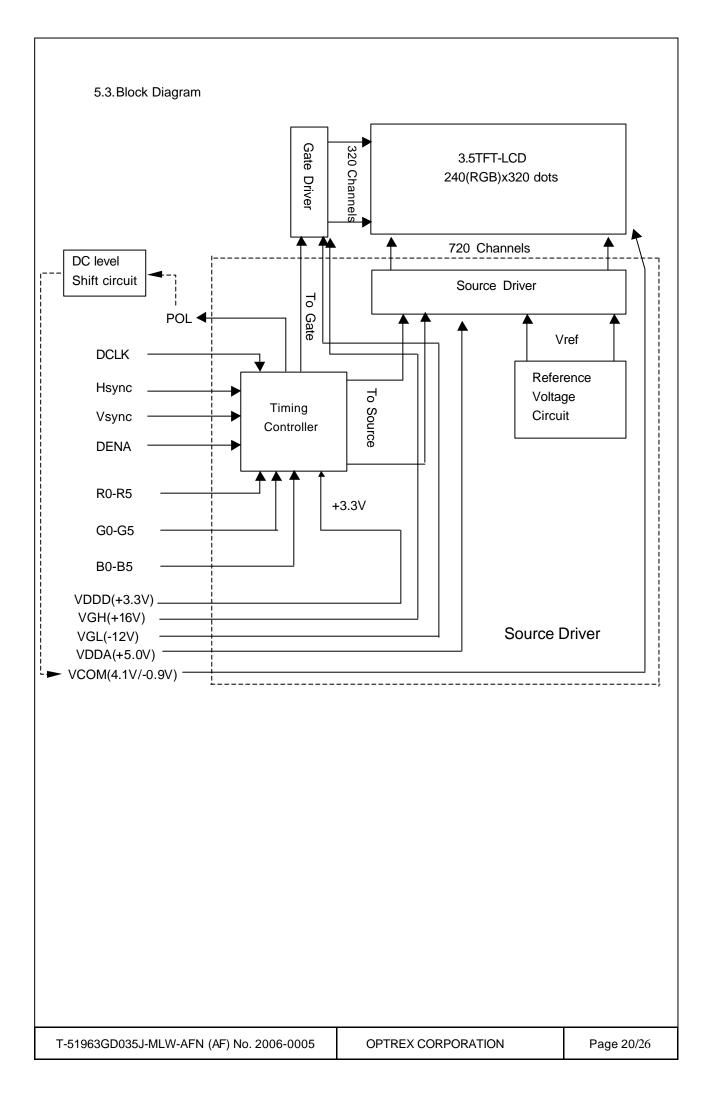
| 36 | G3   | H/L | Green Data Signal      | I |
|----|------|-----|------------------------|---|
| 37 | G2   | H/L | Green Data Signal      | I |
| 38 | G1   | H/L | Green Data Signal      | Ι |
| 39 | G0   | H/L | Green Data Signal(LSB) | I |
| 40 | DGND | -   | Ground(Digital)        | I |
| 41 | R5   | H/L | Red Data Signal(MSB)   | I |
| 42 | R4   | H/L | Red Data Signal        | I |
| 43 | R3   | H/L | Red Data Signal        | I |
| 44 | R2   | H/L | Red Data Signal        | I |
| 45 | R1   | H/L | Red Data Signal        | I |
| 46 | R0   | H/L | Red Data Signal(LSB)   | Ι |
| 47 | AGND | -   | Ground(Analog)         | Ι |
| 48 | NC   | -   | No Connection          | - |
| 49 | DGND | -   | Ground(Digital)        | I |
| 50 | DGND | -   | Ground(Digital)        | I |

RecommendationCN : FH12A-50S-0.5SH(HIROSE)

## 5.2. Gray Scale Table for TFT

| I     | Input signals Basic Display Colors and Gray Scale of each Color  |               |              |   |   |       |    |   |                 |   |   |   |   |              |              |   |    |       |    |    |
|-------|--|---------------|--------------|---|---|-------|----|---|-----------------|---|---|---|---|--------------|--------------|---|----|-------|----|----|
|       | Colors &         Data Signal           Gray         Gray         R0         R1         R2         R3         R4         R5         G0         G1         G2         G3         G4         G5         B0         B1         B2         B3 |               |              |   |   |       |    |   |                 |   |   |   |   |              |              |   |    |       |    |    |
|       | Gray   | Gray          |              |   |   |       |    |   |                 |   |   |   |   |              | B0           |   | B2 |       |    | B5 |
|       | Black  | -             | 0            | 0 | 0 |       |    |   | 0               |   |   |   |   |              | 0            |   | 0  |       |    | 0  |
|       | Blue   | -             | 0            | 0 | 0 | 0     | 0  | 0 | 0               | 0 | 0 |   | 0 | 0            | 1            | 1 | 1  | 1     | 1  | 1  |
|       | Green  | -             | 0            | 0 | 0 | 0     | 0  | 0 | 1               | 1 | 1 | 1 | 1 | 1            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | Cyan   | -             | 0            | 0 | 0 | 0     | 0  | 0 | 1               | 1 | 1 | 1 | 1 | 1            | 1            | 1 | 1  | 1     | 1  | 1  |
|       | Red  | -             | 1            | 1 | 1 | 1     | 1  | 1 | 0               | 0 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | Magenta  | -             | 1            | 1 | 1 | 1     | 1  | 1 | 0               | 0 | 0 | 0 | 0 | 0            | 1            | 1 | 1  | 1     | 1  | 1  |
|       | Yellow   | -             | 1            | 1 | 1 | 1     | 1  | 1 | 1               | 1 | 1 | 1 | 1 | 1            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | White  | -             | 1            | 1 | 1 | 1     | 1  | 1 | 1               | 1 | 1 | 1 | 1 | 1            | 1            | 1 | 1  | 1     | 1  | 1  |
|       | Black  | GS0           | 0            | 0 | 0 | 0     | 0  | 0 | 0               | 0 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | $\uparrow$   | GS1           | 1            | 0 | 0 | 0     | 0  | 0 | 0               | 0 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | Darker   | GS2           | 0            | 1 | 0 | 0     | 0  | 0 | 0               | 0 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
| RED   | Ŷ  | $\rightarrow$ | iiiiii       |   |   |       |    |   |                 | ` | L |   |   |              |              |   | L  |       |    |    |
| RE    | $\downarrow$   | $\downarrow$  | $\downarrow$ |   |   |       |    |   |                 | ` | L |   |   | $\downarrow$ |              |   |    |       |    |    |
|       | Brighter   | GS61          | 1            | 0 | 1 | 1     | 1  | 1 | 0               | 0 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | $\downarrow$   | GS62          | 0            | 1 | 1 | 1     | 1  | 1 | 0               | 0 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | Red  | GS63          | 1            | 1 | 1 | 1     | 1  | 1 | 0               | 0 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | Black  | GS0           | 0            | 0 | 0 | 0     | 0  | 0 | 0               | 0 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | $\uparrow$   | GS1           | 0            | 0 | 0 | 0     | 0  | 0 | 1               | 0 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | Darker   | GS2           | 0            | 0 | 0 | 0     | 0  | 0 | 0               | 1 | 0 | 0 | 0 | 0            | 0            | 0 | 0  | 0     | 0  | 0  |
| NEN   | $\uparrow$   | $\downarrow$  |              |   |   | l     |    |   | ↓<br>↓          |   |   |   |   |              | $\downarrow$ |   |    |       |    |    |
| GREEN | $\downarrow$   | $\downarrow$  |              |   |   | l     |    |   | $\downarrow$    |   |   |   |   |              | $\downarrow$ |   |    |       |    |    |
| Ŭ     | Brighter   | GS61          | 0            | 0 | 0 | 0     | 0  | 0 | 1               | 0 | 1 | 1 | 1 | 1            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | $\downarrow$   | GS62          | 0            | 0 | 0 | 0     | 0  | 0 | 0               | 1 | 1 | 1 | 1 | 1            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | Green  | GS63          | 0            | 0 | 0 | 0     | 0  | 0 | 1               | 1 | 1 | 1 | 1 | 1            | 0            | 0 | 0  | 0     | 0  | 0  |
|       | Black  | GS0           | 0            | 0 | 0 | 0     | 0  | 0 | 0               | 0 | 0 |   |   |              | 0            | 0 | 0  | 0     | 0  | 0  |
| BLUE  | $\uparrow$   | GS1           | 0            | 0 | 0 | 0     | 0  | 0 | 0               | 0 | 0 | 0 | 0 | 0            | 1            | 0 | 0  | 0     | 0  | 0  |
|       | Darker   | GS2           | 0            | 0 | 0 | 0     | 0  | 0 | 0               | 0 | 0 | 0 | 0 | 0            | 0            | 1 | 0  | 0     | 0  | 0  |
|       | $\uparrow$   | $\downarrow$  |              | i |   | <br>L | Ii |   | 0 0 0 0 0 0 0 0 |   |   |   |   |              | i            |   |    | <br>L | ii | ·  |
|       | $\downarrow$   | $\downarrow$  |              |   |   | L     |    |   | Ļ               |   |   |   |   |              |              |   |    | L.    |    |    |
|       | Brighter   | GS61          | 0            | 0 | 0 | 0     | 0  | 0 | 0               | 0 | 0 | 0 | 0 | 0            | 1            | 0 | 1  | 1     | 1  | 1  |
|       | g↓   | GS62          |              | 0 |   |       |    |   |                 |   | 0 |   |   |              | 0            |   | 1  | 1     | 1  | 1  |
|       | Blue   | GS63          |              | 0 |   |       |    |   |                 |   | 0 |   |   |              |              | 1 | 1  | 1     | 1  | 1  |
|       | ow Voltage 1:H   |               |              |   |   |       |    |   |                 |   |   |   |   |              |              |   |    |       |    |    |

0:Low Voltage 1:High Voltage each primary color can be displayed in 64 gray scales from 6 bit data signals. According to the cordination of a total 18 bit data signals, the 262,144 color display can be achievend on screen.



# <u>6. Test</u>

6.1. Mechanical and Environmental Test

| Parameter                       | Conditions  |
|---------------------------------|---|
| High Temperature Storage Test   | Ta=+70°C, 240hrs  |
| Low Temperature Storage Test    | Ta=-30°C, 240hrs  |
| High Temperature and High       | Ta=+40°C, 90%RH, 240hrs   |
| Humidity Operating Test         | (But no condensation of dew)  |
| High Temperature Operating Test | Ta=+70°C, 240hrs  |
| Low Temperature Operating Test  | Ta=-20°C, 240hrs  |
| Electro Static Discharge Test   | $\pm 200V$ , 200pF(0 $\Omega$ ) to Terminals(Contact)   |
|                                 | (1 time for each terminal)  |
|                                 | $\pm 8$ kV, 150pF(330 $\Omega$ ) to Housing bezel or TP(Contact)  |
|                                 | $\pm 15$ kV, 150pF(330 $\Omega$ ) to Housing bezel or TP(in Air))   |
| Shock Test                      | 980m/s <sup>2</sup> , 6ms $\pm X$ , $\pm Y$ , $\pm Z$ 3 times for each direction  |
| Vibration Test                  | Frequency range : 10~55Hz   |
|                                 | Stroke : 1.5mm Sweep : 10~55Hz  |
|                                 | X, Y, Z 2 hours for each direction (total 6 hours)  |
| Heat Shock Test                 | Ta=-25°C(1h)~+70°C(1h) / 5 cycles   |
| FPC Bending Test                | Bending 30 times by bending radius R0.6mm and angle=90°(LCD FPC)  |
|                                 | High Temperature Storage Test         Low Temperature Storage Test         High Temperature and High         Humidity Operating Test         High Temperature Operating Test         Low Temperature Operating Test         Electro Static Discharge Test         Shock Test         Vibration Test |

## 7. Appearance Standards

### 7.1. Extraneous Substances, Scratches, Dents

Externals defect which does not shine (touch panel [including icon area]&LCD panel total)

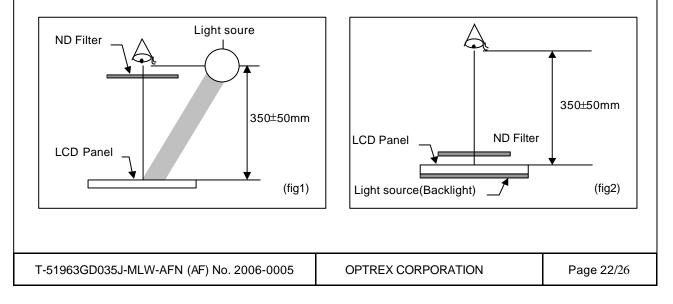
Length : L(mm), Average diameter : D(mm)

|                |          | Inspection standards              | Check   | Average Diameter |                 |
|----------------|----------|-----------------------------------|---------|------------------|-----------------|
|                | No count | Count                             | NG      | pattern          |                 |
| Black or       | D < 0.15 | $0.15 \leq D \leq 0.3,  N \leq 2$ | D > 0.3 | white/black      | b               |
| White spots    |          |                                   |         |                  |                 |
| Lint           | L < 0.15 | $0.15 \leq L \leq 3.0,  N \leq 2$ | L > 3.0 | black            | Lenght          |
| Scratches      | L < 2.0  | $2.0 \leq L \leq 5.0,  N \leq 3$  | L > 5.0 | black            |                 |
| Dent or Bubble | D < 0.15 | $0.15 \le D \le 0.3, N \le 3$     | D > 0.3 | black            | L=Longest point |

\*Please refer to inspection conditions section (Shown Below) for the external inspection conditions.

Inspection conditions

| item                      |   | Inspection conditions            |
|---------------------------|---|----------------------------------|
|                           | External lighting source inspection     | Black light inspection           |
| Panel Surface             | 750 lx                                  | TBD                              |
| Illumination              | (uniform lighting on the panel surface) | (Panel center brightness)        |
| Light Source              | Florescent tube                         | -                                |
| Ambient Illumination      | 300 ~ 700 lx                            | $\leftarrow$                     |
| Viewing Distance          | 350mm ± 50 mm                           | $\leftarrow$                     |
| Direction of Lighting     | Set light tube without                  | -                                |
|                           | reflection on the panel surface         |                                  |
| Viewing Angle             | The surface of the Module and the       |                                  |
|                           | eyes of the inspector shall be          | $\leftarrow$                     |
|                           | $90\pm5$ degrees.                       |                                  |
| How to use ND filter      | Use ND filter close to eyes (fig 1)     | Use ND filter open to eyes(fig2) |
| Check pattern(Bright dot) | Black picture position                  | $\leftarrow$                     |
| Check pattern(Black dot)  | White pictiure position                 | $\leftarrow$                     |



#### Definition

a) Bright dot

Green/Red/Blue dots : When the MODULE lights, dots appear bright in display at black picture position.

Count : Visible through 5% transparency of filter (Red, Green, Blue)

No count : Not visible through 5% transparency of filter

b) Black dot

Black dots : When the Module lights, dots appear black in display at white picture position.

c) Scratch on the color filter

Count : Visible over the half of a dot No count : Visible under the half of a dot

d) Scratch on the Black mask

Count : Visible over 50  $\mu$ m $\phi$ 

No count : Visible under 50  $\mu m \phi$ 

#### Bright dot

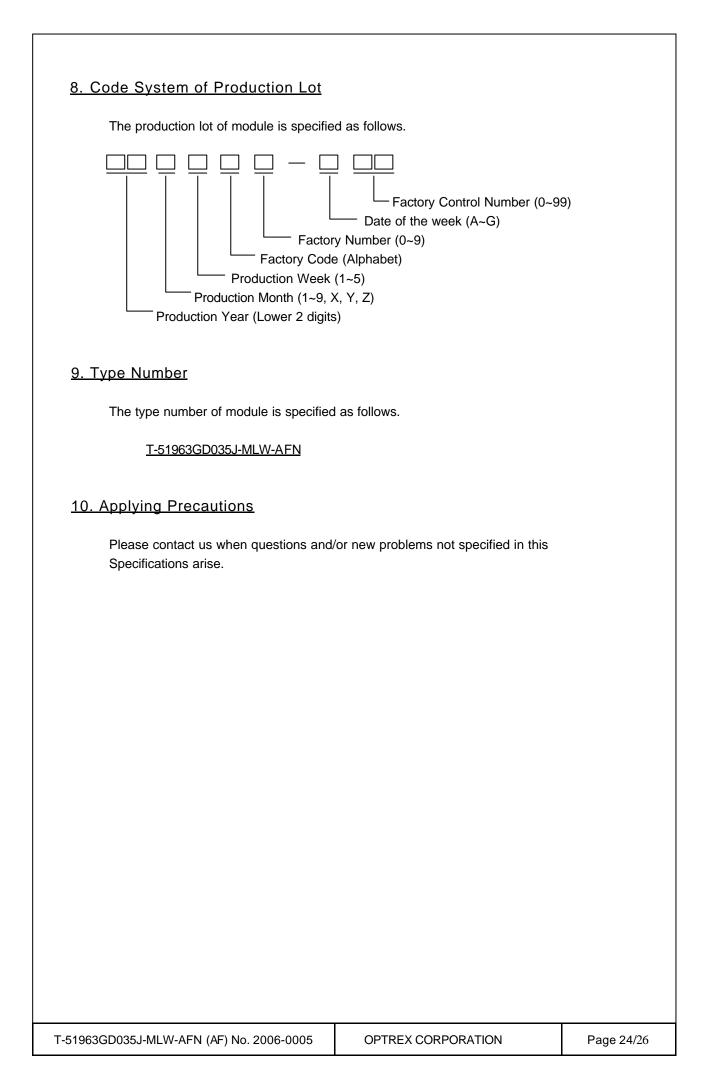
|             | Zone total(Active area) |
|-------------|-------------------------|
| Bright dots | 3                       |

Total number of defect(Bright dot + Black dot)

|                          | Zone total(Active area) |
|--------------------------|-------------------------|
| Total number of defect   | c                       |
| (Bright dot + Black dot) | Ö                       |

### Defect distance & join

| Bright dots distance            | 5mm min             |
|---------------------------------|---------------------|
| Bright dots join                | nothing             |
| Black dots distance             | 5mm min             |
| Black dots join(2 dots)         | 1 (black dot) count |
| Black dots join(3 dots or more) | nothing             |



### 11. Precautions Relating Product Handling

The Following precautions will guide you in handling our product correctly.

- 1) Liquid crystal display devices
- 1. The liquid crystal display device panel used in the liquid crystal display module is made of plate glass. Avoid any strong mechanical shock. Should the glass break handle it with care.
- 2. The polarizer adhering to the surface of the LCD is made of a soft material. Guard against scratching it.
- 2) Care of the liquid crystal display module against static electricity discharge.
- 1. When working with the module, be sure to ground your body and any electrical equipment you may be using. We strongly recommend the use of anti static mats (made of rubber), to protect work tables against the hazards of electrical shock.
- 2. Avoid the use of work clothing made of synthetic fibers. We recommend cotton clothing or other conductivity-treated fibers.
- 3. Slowly and carefully remove the protective film from the LCD module, since this operation can generate static electricity.
- 3) When the LCD module alone must be stored for long periods of time:
- 1. Protect the modules from high temperature and humidity.
- 2. Keep the modules out of direct sunlight or direct exposure to ultraviolet rays.
- 3. Protect the modules from excessive external forces.
- 4) Use the module with a power supply that is equipped with an overcurrent protector circuit, since the module is not provided with this protective feature.
- 5) Do not ingest the LCD fluid itself should it leak out of a damaged LCD module. Should hands or clothing come in contact with LCD fluid, wash immediately with soap.
- 6) Conductivity is not guaranteed for models that use metal holders where solder connections between the metal holder and the PCB are not used. Please contact us to discuss appropriate ways to assure conductivity.
- 7) For models which use CFL:
  - 1. High voltage of 1000V or greater is applied to the CFL cable connector area. Care should be taken not to touch connection areas to avoid burns.
- 2. Protect CFL cables from rubbing against the unit and thus causing the wire jacket to become worn.
- 3. The use of CFLs for extended periods of time at low temperatures will significantly shorten their service life.
- 8) For models which use touch panels:
- 1. Do not stack up modules since they can be damaged by components on neighboring modules.
- 2. Do not place heavy objects on top of the product. This could cause glass breakage.
- 9) For models which use COG,TAB,or COF:
- 1. The mechanical strength of the product is low since the IC chip faces out unprotected from the rear. Be sure to protect the rear of the IC chip from external forces.
- 2. Given the fact that the rear of the IC chip is left exposed, in order to protect the unit from electrical damage, avoid installation configurations in which the rear of the IC chip runs the risk of making any electrical contact.

- 10) Models which use flexible cable, heat seal, or TAB:
  - 1. In order to maintain reliability, do not touch or hold by the connector area.
- 2. Avoid any bending, pulling, or other excessive force, which can result in broken connections.
- 11)In case of buffer material such as cushion / gasket is assembled into LCD module, it may have an adverse effect on connecting parts ( LCD panel-TCP / HEAT SEAL / FPC / etc., PCB-TCP / HEAT SEAL / FPC etc., TCP-HEAT SEAL, TCP-FPC, HEAT SEAL-FPC, etc.,) depending on its materials.

Please check and evaluate these materials carefully before use.

12) In case of acrylic plate is attached to front side of LCD panel, cloudiness (very small cracks) can occur on acrylic plate, being influenced by some components generated from polarizer film..

Please check and evaluate those acrylic materials carefully before use.

### 12. Warranty

This product has been manufactured to your company's specifications as a part for use in your company's general electronic products. It is guaranteed to perform according to delivery specifications. For any other use apart from general electronic equipment, we cannot take responsibility if the product is used in medical devices, nuclear power control equipment, aerospace equipment, fire and security systems, or any other applications in which there is a direct risk to human life and where extremely high levels of reliability are required. If the product is to be used in any of the above applications, we will need to enter into a separate product liability agreement.

- 1. We cannot accept responsibility for any defect, which may arise from additional manufacturing of the product (including disassembly and reassembly), after product delivery.
- 2. We cannot accept responsibility for any defect, which may arise after the application of strong external force to the product.
- 3. We cannot accept responsibility for any defect, which may arise due to the application of static electricity after the product has passed your company's acceptance inspection procedures.
- 4. When the product is in CFL models, CFL service life and brightness will vary According to the performance of the inverter used, leaks, etc. We cannot accept responsibility for product performance, reliability, or defect, which may arise.
- 5. We cannot accept responsibility for intellectual property of a third party, which may arise through the application of our product to your assembly with exception to those issues relating directly to the structure or method of manufacturing of our product.
- 6. Optrex will not be held responsible for any quality guarantee issue for defect products judged as Optrex-origin longer than 2 (two) years from Optrex production or 1(one) year from Optrex, Optrex America, Optrex Europe delivery which ever comes later.